

**The Eugeniusz Geppert
Academy of Art and Design in
Wrocław**



asp.wroc.pl

Your Guide to the Major-Oriented Curriculum

In the Major-Oriented Curriculum of MFA in Visual Arts Program, you get to shape your own study path. You can choose from a wide range of courses offered by different departments, which gives you the freedom to build an individual programme that matches your interests. Along the way, you'll also decide on the diploma-awarding studio where you'll develop your final project. The list of courses is updated every year, so there are always fresh opportunities to explore.

The curriculum is built around two main modules:

- Major Studio Practices (5 ECTS)
- Specialisation Courses (2 ECTS)

This guide will walk you through the courses available in these modules.

Major Studio Practice



Animated Film

Lecturer	Agnieszka Jarzab, PhD (to be confirmed)
Contact details	a.jarzab@asp.wroc.pl (to be confirmed).
Prerequisites	<p>There are no prerequisites for the course in the winter semester.</p> <p>In the summer semester, however, basic experience in creating 2D animated films is required, as the work during this term is more independent and does not take the form of a tutorial-based course.</p>
Studio description	In the Animated Film Studio, we focus on creating short film forms using 2D animation and stop motion techniques.



Artists' Book Studio

Lecturer	Mariusz Gorzelak, PhD
Contact details	mgo@asp.wroc.pl
Prerequisites	<p>A foundation in visual arts: this includes drawing, painting, and design skills.</p> <p>Technical skills: you will need to learn the specific techniques of the printmaking processes you want to explore, such as intaglio and relief printing.</p> <p>Knowledge of art history: understanding the historical context of printmaking can help you develop your own work.</p>
Studio description	<p>In the studio, students are educated in the area of artistic printmaking and artistic book. The printmaking techniques they learn are mainly drypoint, etching, aquatint, linocut and related techniques, such as vernis mou and experimental printmaking. Classes take the form of individual consultations, corrections, and lectures. Students prepare original graphic designs in the form of a coherent cycle or an artistic book. It is an open programme, based on freedom of decision and action.</p> <p>www.facebook.com/Pracownia414 www.instagram.com/pracownia414</p>



Audio

Lecturer	Piotr Masny, M.Sc., Eng.
Contact details	p.masny@asp.wroc.pl
Prerequisites	No prerequisites
Studio description	<p>Theoretical and practical foundations of sound production:</p> <ul style="list-style-type: none">- sound physics,- psychoacoustics,- engineering,- computer techniques,- hardware technologies <p>Working with sound:</p> <ul style="list-style-type: none">- studio and field recording,- editing,- processing,- sound-image synchronization,- workflow,- sound design,- podcasts,- music.



Other Book Forms

Lecturer	Anna Juchnowicz, PhD
Contact details	a.juchnowicz@asp.wroc.pl
Prerequisites	Basic knowledge about book forms and visual narration, other skills and interests welcome (drawing, writing, etc.).
Studio description	The goal is to gain a deep understanding of modern world of artist's book, with its diversity and interdisciplinary inspirations. Students are encouraged to create their own story in form of a book, or develop a visual narrative of any kind.



Creative Drawing Studio

Lecturer	prof. Jacek Szewczyk
Contact details	jsz@asp.wroc.pl
Prerequisites	Students should have basic knowledge in area of drawing or printmaking techniques. Students should have ability for expressing thoughts and to delineate artistic problems.
Studio description	<p>The program of the Creative Drawing Studio is an artistic experiment in the discipline of widely understood drawing, as well as on personal creative activity in the area of drawing.</p> <p>The program is based on two fundamental principles. First is a complete freedom of thinking and expressing ideas.</p> <p>Second is an open dialogue between students and the teacher.</p>



Digital and Experimental Printmaking Studio

Lecturer	prof. Aleksandra Janik, Paweł Puzio PhD, Wojciech Kołacz MA
Contact details	ajanik@asp.wroc.pl w.kolacz@asp.wroc.pl p.puzio@asp.wroc.pl
Prerequisites	<p>The Studio of Digital & Experimental Printmaking is open to everyone who reacts badly to boredom. We invite individualists and experimentalists, for whom an error or coincidence becomes an impulse and a driving force of the creative process, young artists looking for their own way of expression or a new medium. Freedom of decision making and action is an integral part of the Studio's programme. It is a place for all those who have an open and reflective (cognitive and critical) attitude towards various manifestations and forms of life and contemporary culture.</p>
Studio description	<p>The Studio aims to develop skills in using graphic media to express ideas and artistic problems, with a focus on form, concept, and digital image. Students gain knowledge of digital printing technologies alongside traditional printmaking, exploring techniques such as digital woodcut, polymer processes, and photosensitive methods.</p> <p>The programme is linked to staff research in interdisciplinary and innovative projects that redefine printmaking. Areas of interest include post-digital and hybrid printmaking, intersections with photography, experiments combining classical and digital methods, 3D and installation works, generative approaches, alternative substrates, and the creative use of commercial printing technologies.</p>



Intaglio Studio

Lecturer	prof. Przemysław Tyszkiewicz, Agata Gertchen PhD
Contact details	p.tyszkiewicz@asp.wroc.pl
Prerequisites	Course description in preparation
Studio description	Course description in preparation



Lithography Studio

Lecturer	Prof. Paweł Frąckiewicz, Marta Lech PhD
Contact details	pfr@asp.wroc.pl
Prerequisites	Student should know how to draw (classical drawing).
Studio description	Classical lithography on lithographic stone, marble stone, aluminum plate, offset plate (photo mechanical process) and mokulito (lithography on wood).

Major Studio Practice

FACULTY OF GRAPHICS AND MEDIA ART



Multimedia Space Creation Studio

Lecturer	Robert Sochacki, PhD
Contact details	r.sochacki@asp.wroc.pl
Prerequisites	Course description in preparation
Studio description	Course description in preparation

Major Studio Practice

FACULTY OF GRAPHICS AND MEDIA ART



Photography Laboratory

Lecturer	Tomasz Ostaszewski, MA
Contact details	t.ostaszewski@asp.wroc.pl
Prerequisites	Course description in preparation
Studio description	Course description in preparation



Poster Studio

Lecturer	Michał Matoszko, PhD
Contact details	m.matoszko@asp.wroc.pl
Prerequisites	<p>Basic ability to navigate the field of graphic design/poster design.</p> <p>Familiarity with fundamental techniques in Adobe software. Understanding of micro and macro typographic concepts.</p> <p>Openness to diverse artistic and design phenomena, as well as creative exploration.</p> <p>A portfolio of works is welcomed.</p>
Studio description	<p>The aim of the course is for the student to acquire knowledge and experience in the field of graphic design/poster design. Students will gain design experience through engagement with text, contemporary social/activist issues, cultural events, as well as commissioned works (posters created on request). Openness to experimentation is encouraged. Through lectures, presentations, and individual consultations, students will explore key figures of the poster school as well as new trends in graphic design/poster art. The student will be able to harness the potential of both text and image in graphic design. They will develop the ability to comment on reality by consciously translating its issues into the language of graphic design. They will be capable of critical response, interpretation, and argumentation, while also considering the context and function of the graphic design project.</p>

Major Studio Practice

FACULTY OF GRAPHICS AND MEDIA ART



Printmaking Expansion Studio

Lecturer	prof. Małgorzata Warlikowska, Anna Kodź PhD
Contact details	m.warlikowska@asp.wroc.pl
Prerequisites	Course description in preparation
Studio description	Course description in preparation



Serigraphy Studio

Lecturer	Marta Kubiak PhD, Patrycja Chrzanowska, MA
Contact details	m.kubiak@asp.wroc.pl p.chrzanowska@asp.wroc.pl
Prerequisites	<p>Fundamentals of fine art printmaking, basics of drawing and painting, comfortable in the use of image processing software. Basic knowledge of serigraphy technique and technology is welcome.</p> <p>Interview with the teachers and review of the students works (portfolio).</p>
Studio description	<p>The studio implements the program on the basis of the serigraphy workshop, the basis of which is the transfer of extensive technological knowledge - through the presentation of methods of professional and alternative preparation of screen printing stencils as well as available printing possibilities. The knowledge is the foundation for the exploration of personal means of expression.</p>



Staged Photography Studio

Lecturer	Ewa Martyniszyn, PhD
Contact details	e.martyniszyn@asp.wroc.pl
Prerequisites	Basics knowledge about photography techniques and technologies.
Studio description	<p>The student acquires theoretical and practical knowledge about staging which is the leading element of artistic creation both at the level of recording and post-production of the photographic image. Some of the classes are practical work with studio lighting, and also in the field and is focused on achieving the best results for your own artistic expression.</p> <p>The content of the classes is adjusted and subordinated to the tasks and individual needs and interests of the student in the field of staged photography.</p>



Studio of Intermedia Photography and On-Camera Activities

Lecturer	Agata Szuba, PhD
Contact details	a.szuba@asp.wroc.pl
Prerequisites	<p>Students are educated in photography and related disciplines, including specialist theoretical education. A graduate of the course is prepared to conduct individual professional activity and professional artistic activity, as well as work in the cultural sector as a curator and animator of artistic, cultural and educational activities. A graduate of the studies is able to implement his own professional and artistic projects, using workshop, technological and technical skills in the field of photography and multimedia. The student should have basic knowledge of photography and history of art, in all cases the student's work plan is prepared individually.</p>
Studio description	<p>Didactic at the Studio of Intermedia Photography and On-Camera Activities at the Department of Media Art in Wrocław, The Academy of Fine Arts is focused on educating the creative abilities of students by consciously acquiring knowledge and skills in the creative use of new and classical media, shaping understanding and conscious use of tools for image capture and processing, transfer of experience from traditional areas of artistic activity into a new plane of digital, virtual space, opening new possibilities of contact with the recipient by introducing interactive and performative elements and camera activities. The main goal of the intermedia projects carried out in the studio is activating students who have acquired basic knowledge in the area of media art in the field of photo-medias, to integrate different areas of perception and media creation in art and their connotations in contemporary culture aimed at conscious and active participation in it.</p>



Timebased and Interactive Media Studio

Lecturer	prof. Maja Wolińska
Contact details	mwo@asp.wroc.pl
Prerequisites	<p>The completion of BA degree studies ensuring the knowledge and skills of timebased and interactive media.</p> <p>Practical skills in the field of: recording, editing and post production in digital, audio-visual media. Basic knowledge of software allowing interactions (i e. Processing, Touch Designer, Max Msp, etc) or live performance (Resolume, Touch Designer, etc.). Essential theoretical knowledge in the field of contemporary art with particular emphasis on artistic activities that use film, video, audio, multimedia installations, software and other digital media dependent on time. Passion and self motivation.</p>
Studio description	<p>Practice:</p> <ul style="list-style-type: none"> • short narrative and non narrative linear audiovisual forms; artistic films/videos, video-essays, short documentaries, experimental, digital and mixed techniques used to discover, learn and practice the language of moving image, • participation in live audiovisual performances, shows, installations: teamwork and individual projects, • development and work on proposed own projects • evaluation and discussions involving all students during work in progress. <p>Theory:</p> <ul style="list-style-type: none"> • history, "prehistory" and archaeology of Media Art: image, sound, code, participation and interaction, • narrative methods in the Media Art: games, stories, documents, events, linear and non-linear, interactive, generative, • the latest phenomena in media art, post-media, art&nature, new ecologies, non-human and artificial imagery.



Typeface and Publishing Forms Design Studio

Lecturer	Maciej Majchrzak, PhD
Contact details	m.majchrzak@asp.wroc.pl
Prerequisites	Basic knowledge of vector graphics editor (e.g. Adobe Illustrator) and desktop publishing software (e.g. Adobe InDesign).
Studio description	The studio specializes in designing typefaces and publishing forms. Students learn the use of typographic means of expression, layout design, broader activities using letters and how to design typefaces.



Art in Context Studio

Lecturer	Karolina Freino, PhD
Contact details	kfr@asp.wroc.pl
Prerequisites	<ul style="list-style-type: none">• Some experience in art making.• Conceptual competence.• General knowledge of art history and social/cultural/historical contexts.• Willingness to work with context of public sphere and physical space.
Studio description	<p>In the studio students develop sensibility to an outer context that art is immersed in. The studio aims to both: develop ability to use art as a tool in a public sphere's discourses as well as strengthen individual creative process. The studio offers a conceptual work with chosen context; supports development and realisation of projects by means of contemporary art strategies; helps in executing proper form of documentation.</p> <p>Realisation of projects is determined by various media needed to realise students' concepts and bases on facilities offered by the infrastructure of the Academy</p>



Sculpture and Spatial Activities Studio

Lecturer	prof. Magda Grzybowska, Matej Frank, PhD
Contact details	m.grzybowska@asp.wroc.pl
Prerequisites	<ul style="list-style-type: none">• Drawing skills.• Ability to compose on a plane and in space.• Experience with modeling and constructing in various (chosen) materials.• Openness to experimentation.• General orientation on arts and culture.
Studio description	<p>The subject Sculpture and Spatial Activities offers the opportunity to consult ongoing projects in the field of sculpture (modelling, construction of objects), spatial relationships, installations using a variety of media.</p> <p>The studio does not offer any advanced techniques apart from access to basic materials and tools, but it helps to develop formal solutions which can then be realised in a variety of techniques and materials. The aim of the studio is therefore to develop a spatial visual form based on concepts developed from sketches, models and mock-ups.</p> <p>An important aspect of the studio's work is experimentation and the search for original solutions.</p>

**Word and Image Studio**

Lecturer	Katarzyna Gemborys PhD, Małgorzata Kaczmarska PhD
Contact details	m.kaczmarska@asp.wroc.pl k.gemborys@asp.wroc.pl
Prerequisites	Openness to the diversity of cultural and artistic phenomena; attitude of tolerance and commitment, cognitive willingness and creativity.
Studio description	<p>To familiarize students with the differences in the systemic structure of linguistic and iconic signs. Introduction to the issues of anthropology of image and anthropology of words - scope and cognitive possibilities. Presentation of selected issues regarding the specificity of the coexistence of image and word. Deepening knowledge of selected theories regarding the relationship between image and word, along with the history of changes in their relationships. Sensitizing students to various interpretative perspectives, redefining key concepts.</p> <p>Presentation of ways of creating artistic expressions based on various possibilities of linguistic and iconic signs. In order to pass the classes, the student completes a series of visual exercises in various media of his/her choice.</p>



Painting Studio

Lecturer	Małgorzata Kaczmarska, PhD
Contact details	m.kaczmarska@asp.wroc.pl
Prerequisites	<p>Interest in the medium of painting. The desire to learn about various possibilities of artistic expression using painting techniques.</p> <p>Openness to experiment and risk in relation to the student's own artistic visions.</p>
Studio description	<p>The scope of classes is each time adapted to the participant, and dialogue between the participant and the professor is necessary.</p> <p>The student is required to work regularly and diligently: from keeping a sketchbook in any medium, through building a conscious concept of the work, to analyzing with the professor the work already being created and/or a series of works.</p> <p>As part of the assessment, a mutually satisfactory conclusion to the topic started at the beginning of the semester is expected, resulting from the professor's conversations with the student and the student starting work on the agreed task.</p>



Architectural Painting and Art in Public Space Studio

Lecturer	Joanna Pałys, PhD
Contact details	joannapalys@asp.wroc.pl
Prerequisites	Students should have elementary knowledge and skills related to composing and creating works using basic media in the field of visual arts, including familiarity with painting techniques and the ability to use digital media. Additionally, they should demonstrate internal motivation, openness, and creativity in thinking, as well as have a basic knowledge of art history.
Studio description	The course aims to prepare students for professional artistic activities in public spaces. During the course, students work on artistic concepts and projects aimed at shaping the human environment consciously. It enhances their spatial imagination, sensitivity, and creative awareness. Students become familiar with various implementation techniques and refine their ability to present their projects. Classes involve consultations and open discussions about projects.



Drawing

Lecturer	prof. Marek Kulig, Alicja Pruchiewicz PhD
Contact details	a.pruchniewicz@asp.wroc.pl , mkul@asp.wroc.pl
Prerequisites	To enroll in this course, students must undergo a portfolio review and an interview. The portfolio review assesses the student's previous work and creative potential, while the interview evaluates their motivation, commitment, and suitability for the course. Both steps help ensure that the student is prepared and aligned with the course's goals and expectations.
Studio description	<p>The goal of the teaching program is to develop the student's artistic awareness. In the first semester, the focus is on the basics of drawing, such as understanding space, composition, proportion, value, structure, movement, direction, and character.</p> <p>In the second semester and beyond, the focus shifts to emphasizing each student's unique qualities, based on their experiences, awareness, and personal interests. This stage helps crystallize the student's individual creative approach.</p>



Easel Painting Technology, Organic Painting Techniques and Mosaic Studio

Lecturer	Karol Babicz, PhD
Contact details	k.babicz@asp.wroc.pl
Prerequisites	Students should have knowledge of basic concepts in the field of painting technology, but also knowledge and skills related to the field of study. Demonstrate internal motivation, openness and creativity of thinking, be interested in new technological phenomena in the context of painting, be open to new phenomena in art and culture.
Studio description	Developing workshop skills, learning classic and contemporary painting materials as well as painting techniques such as: oil, tempera, mixed techniques. Developing and shaping a conscious painter using a professional artistic language, where the painting workshop is an integral part of the construction of a painting object.

Major Studio Practice

FACULTY OF PAINTING AND DRAWING



Intermedia Drawing Studio

Lecturer	prof. Przemyslaw Pintal
Contact details	pp@asp.wroc.pl
Prerequisites	Course description in preparation
Studio description	Course description in preparation

Major Studio Practice

FACULTY OF PAINTING AND DRAWING



Painting Studio

Lecturer	prof. Norman Smużniak
Contact details	n.smuzniak@asp.wroc.pl
Prerequisites	Course description in preparation
Studio description	Course description in preparation



Painting Studio

Lecturer	prof. Anna Kołodziejczyk
Contact details	a.kolodziejczyk@asp.wroc.pl
Prerequisites	Prerequisites include knowledge of basic painting skills and techniques, enabling the development of advanced painting abilities and their refinement during the study process. This also involves learning painting techniques and concepts, mastering their use, as well as cultivating observational and creative skills, and the ability to critically assess one's own works and phenomena in contemporary art.
Studio description	A fundamental part of the classes consists of semester assignments that deepen specialized knowledge in the field of painting and enable the creation of original concepts, as well as the pursuit of independent artistic and exhibition activities. The aim of the specialized tasks is to acquire knowledge about the workshop and technological aspects of creative practice. The student is required to select one assignment for analysis and completion during the semester.

Major Studio Practice

FACULTY OF PAINTING AND DRAWING



Painting Studio

Lecturer	prof. Przemysław Pintal
Contact details	pp@asp.wroc.pl
Prerequisites	Course description in preparation
Studio description	Course description in preparation

Major Studio Practice

**FACULTY OF INTERIOR ARCHITECTURE,
DESIGN, AND STAGE DESIGN**



Interior Design with Multimedia and New Technologies Studio

Lecturer	Agata Wojtyła - Młynarczyk, PhD
Contact details	a.wojtyla@asp.wroc.pl
Prerequisites	Knowledge of the principles of technical drawing. Basic skills in operating a selected 3D program and Auto Cad. Sensitivity. Ability to observe the surroundings. Willingness to develop.
Studio description	The studio creates various public spaces. The choice of topic depends on the student's individual preferences and skills. All projects are developed from a technical and visual perspective. When designing, we pay attention to sensitivity, mindfulness and social awareness, which should now be an important key in the process of designing for society.



Narrative Spaces Design Studio

Lecturer	Patrycja Mastej, PhD
Contact details	p.mastej@asp.wroc.pl
Prerequisites	Students will expand their knowledge of graphic design to develop visual solutions for specific interior contexts. Students should have basic spatial visualization skills and familiarity with 3D and 2D computer graphics software (Photoshop, Illustrator). Experience in drawing, painting and sculpting, including an understanding of space, are essential prerequisites, as well as an openness to conducting formal exploration and experimentation.
Studio description	Studio bridges architectural and artistic narratives, delivering solutions for utilitarian, commercial and exhibition environments. We champion holistic design approaches where narratives flow seamlessly between graphics and furnishings. Students navigate this creative frontier, producing work that balances practicality with expressive power. Students master crafting messages by interior graphics guided by function and audience needs. They refine visual synthesis capabilities and typographic expertise while exploring branding principles and cohesive identity systems. Graduates excel in developing interactive visual elements, operating across disciplinary boundaries, and harnessing diverse media platforms. They skillfully combine traditional craftsmanship with digital innovation, creating projects that integrate organically within three-dimensional spaces.

Major Studio Practice

**FACULTY OF INTERIOR ARCHITECTURE,
DESIGN, AND STAGE DESIGN**



Jewellery Studio

Lecturer	prof. Agata Danielak – Kujda
Contact details	adan@asp.wroc.pl
Prerequisites	Course description in preparation
Studio description	Course description in preparation



Kinetic Art

Lecturer	prof. Piotr Jędrzejewski
Contact details	pje@asp.wroc.pl
Prerequisites	<p>The most important requirement is the interest in the use of real, physical movement in the visual arts. The ability to intuitively understand the technique will be helpful. Knowledge of any of the 3D modeling programs as well as dexterity in using basic hand tools may be useful. The most important, however, is the irresistible willingness to experiment, explore new areas of knowledge and acquire new skills. Everything else is just technical.</p>
Studio description	<p>During the course, we will start looking for an area in which the student would see the possibility of creating objects in which movement will be one of the basic means of artistic expression. Of course, we will talk and discuss artists who have been creating kinetic art for over a hundred years. However, we will try to look for inspiration not in what has already been done in this area, but by exploring other areas. Searching both in what nature has created, but also in what man has managed to accomplish.</p>



Means of Transport Design Studio

Lecturer	Wojciech Wesolek, PhD
Contact details	wwe@asp.wroc.pl
Prerequisites	Constructive drawing at a good or very good level. Knowledge of any 3D software. Awareness of design trends in the automotive industry.
Studio description	<p>In our studio, we deal with the broadly understood issues of means of transport. We conduct classes with students of the 2nd and 3rd year of BA studies and 1st and 2nd year of MA studies. We develop projects for muscle-powered vehicles, passenger cars, heavy transport, floating objects, as well as topics related to vehicles for virtual computer games.</p> <p>Training takes place as part of design exercises, including freehand drawing, spatial modeling, modeling and computer animation. As far as possible, the undertaken tasks are developed in contact with companies related to the broadly understood transport industry. Classes are conducted both in the form of individual corrections and group specialist consultations and visits to companies cooperating in the implementation of topics. Our best graduates find work in companies producing vehicles in Poland and in Europe, and undertake further studies at renowned European universities.</p> <p>www.studio408.pl</p>

Major Studio Practice

**FACULTY OF INTERIOR ARCHITECTURE,
DESIGN, AND STAGE DESIGN**



Virtual Space Design Studio

Lecturer	Karolina Cykowska – Halczuk, PhD
Contact details	kcy@asp.wroc.pl
Prerequisites	An interesting portfolio distinguished by its unconventional approach to design. General knowledge of space, form, structure, composition, color, and texture handling, as well as expertise in ergonomics, technology, construction, design methodology, and presentation techniques. The ability to construct mock-ups, create handwritten conceptual and technical drawings, and utilize computer programs that support the designer's work for generating 3D visualizations and technical documentation.
Studio description	The studio's program focuses on exploring alternative forms of creative activity for interior designers. These activities encompass not only physical spaces but also virtual realms, such as VR experiences, games, films, and advertising, leveraging the latest capabilities of digital tools. The studio is open to exploring innovative ideas and unconventional solutions in both function and form, encouraging experimental experiences that push the boundaries of traditional design.



Work Environment and Tools Design Studio

Lecturer	Krzysztof Kubasek, PhD
Contact details	k.kubasek@asp.wroc.pl
Prerequisites	Proficiency in 3D modeling software (e.g., Rhinoceros, SketchUp, Fusion 360) and 2D design tools (Adobe Illustrator, Photoshop, AutoCAD). Interest in social design and urban challenges such as accessibility, mobility, inclusivity, and sustainable development. Willingness to work collaboratively and experiment with form and structure through modeling and prototyping.
Studio description	The Pro-Social Design Studio is a space for students interested in using design as a tool for social change. Students will work on real-world projects aimed at improving urban life by addressing challenges related to accessibility, inclusivity, and sustainability. The studio fosters interdisciplinary collaboration, hands-on experimentation, and critical thinking to develop innovative, user-centred design solutions for contemporary social issues.



Artistic Ceramics/ Small Ceramic Form Studio

Lecturer	Joanna Opalska Brzecka PhD, Marianne Wesolowska-Eggimann MA
Contact details	j.opalskabrzecka@asp.wroc.pl , m.wesolowskaeggimann@asp.wroc.pl
Prerequisites	Artistic skills enabling the visual presentation of own ideas and the implementation of projects at an advanced level.
Studio description	The studio discusses artistic issues in the field of ceramics. We try to teach the ability to create original artistic expressions in ceramic materials. The concept of the program is to combine independent, critical thinking with learning multidimensional ceramic skills. We develop sculpting, painting and graphic skills in ceramics, enabling creative use of the ceramic workshop in terms of small form and its multiplication

Major Studio Practice

FACULTY OF CERAMICS AND GLASS



Artistic Glass Studio

Lecturer	prof. Marzena Krzemińska - Baluch
Contact details	m.krzeminska@asp.wroc.pl
Prerequisites	Course description in preparation
Studio description	Course description in preparation

Major Studio Practice

FACULTY OF CERAMICS AND GLASS



Conservation and Restoration of Glass Studio

Lecturer	Katarzyna Wantuch PhD, Natalia Moszak PhD
Contact details	k.wantuch@asp.wroc.pl , n.moszak@asp.wroc.pl
Prerequisites	Course description in preparation
Studio description	Course description in preparation

Major Studio Practice

FACULTY OF CERAMICS AND GLASS



Copy of Glass Decoration Techniques Studio

Lecturer	PhD Katarzyna Wantuch, Natalia Moszak PhD
Contact details	k.wantuch@asp.wroc.pl , n.moszak@asp.wroc.pl
Prerequisites	Course description in preparation
Studio description	Course description in preparation



Innovative Design Processes in Ceramics Studio

Lecturer	prof. Lidia Kupczyńska-Jankowiak, Renata Bonter-Jędrzejewska PhD
Contact details	r.bonterjedrzejewska@asp.wroc.pl
Prerequisites	<p>The student should:</p> <ul style="list-style-type: none"> • have completed a bachelor's degree in ceramics or other studies with complementary programme differences • independently define the scope of their interests and the skills and competences acquired • have the ability to design on the basis of the design methodology acquired at the bachelor's level • have a good knowledge of the programs necessary for the creation of presentations and visualisations (e.g. CorelDRAW, Illustrator, Adobe Photoshop, AutoCad, Rhinoceros, 3DMax, Blender, Sketchup, Fusion360, etc.).
Studio description	<p>The Innovative Design Processes Studio trains students in creative design and implementation. We help students develop alternative skills. We create alternatives to experimenting with ceramic materials using analogue and synthetic techniques. We focus on building awareness in the field of design, with respect for the environment and the safety and health of living beings on earth. As teachers we aim to:</p> <ul style="list-style-type: none"> • Prepare students for independent work in the field of utility object design. • Familiarise students with analogue and digital technologies using ceramic materials. • Make students aware of the role of information conveyed by the objects around them and use it in their own design solutions. • Help students develop their ability to present a complete design concept.



Intermedia Activities in Ceramics Studio

Lecturer	prof. Adam Abel, Małgorzata Maternik PhD
Contact details	adamabel@asp.wroc.pl
Prerequisites	<ul style="list-style-type: none">• The ability to use various techniques of three dimensional prototyping in material like clay/ceramics, if applicable glass or other materials.• The basic skills to operate a digital camera• A basic knowledge of the digital tools and techniques for creating and modifying of raster and vector 2D graphics.• The basic knowledge of the computer techniques for 3D modelling and modifying objects.
Studio description	<p>The aim of the course is to develop the ability of creating individual projects based on inter-media practices. The process of education involves:</p> <p>Designing of multimedia spatial compositions where an audiovisual media are a part of an installation or an object. Planning and recording of ephemeral activities in any contexts.</p> <p>Preparing of short video or animation sequences. Combining manual techniques with digital 3D fabrication methods /3D print.</p>



Stained Glass Studio

Lecturer	Kalina Bańka - Kulka PhD
Contact details	k.banka@asp.wroc.pl
Prerequisites	Working in our studio does not require specific practical skills. All you need is creativity and openness to new techniques and traditional technologies. Activities in the field of painting and graphics will certainly be a great advantage.
Studio description	In the studio you can learn practical skills in glass cutting, painting and combining traditional glass techniques with screen printing. To create original pictures or objects, you can use the classic stained glass technique and acquire skills in applying stained glass paintings by hand. All these techniques offer enormous visual possibilities in the form of painting and graphic solutions on glass.

Specialisation course

Photography

Lecturer	Ewa Martyniszyn, PhD
Contact details	e.martyniszyn@asp.wroc.pl
Prerequisites	Qualification of the student by the Classification Commission.
Course description	<p>The student obtains an elementary scope of theoretical and practical knowledge in the field of staging, which allows him to perceive photography as one of the art subsystems. Along with the acquired technical skills, this opens up the possibilities of his own artistic expression through the photographic medium. Students carry out tasks that are discussed and analyzed, in order to bring the student's statements to a clear, conscious expression possible to get at the initial stage of learning the medium of photography.</p>

Visual Storytelling Through Photography

Lecturer	Katerina Kouzmitcheva, MFA
Contact details	k.kouzmitcheva@asp.wroc.pl
Prerequisites	Students should have basic photographing skills. Students would need a camera and a computer with a photo editing program installed (Adobe Lightroom or another).
Course description	This course is for photographers of any ability or discipline, who are interested in pushing the boundaries of their practice and experimenting with new ways to tell bigger stories. The course approaches storytelling in linear, abstract, personal, documentary and any other form which best suits their personal vision. Students will learn how to present their unique point of view and communicate a coherent aesthetic through a compelling photographic essay.

Basics of Photography

Lecturer	Katerina Kouzmitcheva, MFA
Contact details	k.kouzmitcheva@asp.wroc.pl
Prerequisites	This course is suitable for beginners as well as intermediate photographers. It is also great for those who want to nail the technical basics of digital photography and workflow, or improve their knowledge of photography generally.
Course description	This course explores the artistic aspects and techniques of digital and film photography. Topics include exposure control, depth of field, using motion & shutter speed, aesthetics, principles of composition, the use of color, optics, software tools and techniques for modification and enhancement. Students will be introduced to different genres of photography including portrait, still nature, street photography etc.

Portrait as Genre of Photography

Lecturer	Katerina Kouzmitcheva, MFA
Contact details	k.kouzmitcheva@asp.wroc.pl
Prerequisites	Students should have basic photographing skills. Students would need a camera and a computer with a photo editing program installed (Adobe Lightroom or another).
Course description	This photography course teaches students traditional and explorative methods in portraiture and self-portraiture. Students will explore the nature and meaning of photographic representation and the role portraiture plays in personal and cultural identity. Topics include traditional and explorative methods in photography, camera operation, camera format, image editing, natural and artificial lighting, exhibition presentation, historical and contemporary perspectives, and conceptual approaches used in making compelling portraits.

Film Language in Photography

Lecturer	Katerina Kouzmitcheva, MFA
Contact details	k.kouzmitcheva@asp.wroc.pl
Prerequisites	Students should have basic photographing skills. Students would need a camera and a computer with a photo editing program installed (Adobe Lightroom or another).
Course description	This course introduces students to film aesthetics in photography through the analysis of film form and style. The course aims to provide students with a fluency in and understanding of film's unique language as it evolves technologically, historically and generically, and to become a base of inspiration for creating their own photographic images. Students are to create their photographs based on the learned film aesthetics.

Specialisation Course

Drawing objects on wood and raw materials

Lecturer	prof. Przemysław Pintal
Contact details	pp@asp.wroc.pl
Prerequisites	Course description in preparation
Course description	Course description in preparation

Light as a Creative Tool [LAACT]

Lecturer	Robert Sochacki, PhD, assistant professor
Contact details	r.sochacki@asp.wroc.pl
Prerequisites	<p>Openness and sensitivity to exploration in the realm of the everyday. Exploration of both analogue and digital tools. The need to search for art contexts to describe everyday reality.</p> <p>https://mediaart.asp.wroc.pl/aktualnosci/00511_publicacja-light-as-a-creative-tool-laact</p>
Course description	<p>LAACT an introduction to the light art as a tool for artistic expression using the analogue and digital possibilities of working with this medium.</p> <p>Students will be introduced to a brief history of light art. They will learn about the contexts of light art in contemporary art. The conclusion of the course is the realisation of a project within the framework of "Light as a creative tool" - all with light and light-based media as artistic material.</p>

Basics of Bio and Eco art

Lecturer	Aleksandra Trojanowska, PhD
Contact details	aleksandra.trojanowska@asp.wroc.pl
Prerequisites	<p>Outlining the essential knowledge and skills students should have before enrolling:</p> <ul style="list-style-type: none">• Familiarity with art history and contemporary art movements,• Understanding of various art mediums and techniques (especially in media art),• Basic knowledge of biological concepts (ecology, biodiversity, ecosystem),• Ability to analyze and interpret artistic works critically,• Familiarity with ethical theories and moral reasoning,• Awareness of ethical considerations in art practices, especially those involving biological materials and ecological impact,• Ability to conduct research and review literature related to bio and eco art,• Commitment to exploring the role of art in addressing contemporary social and environmental issues.
Course description	<p>This interdisciplinary course explores the fusion of art, biology, and science. Through engaging lectures and hands-on workshops, students will learn video recording basics, microscopy techniques, and conduct mini experiments. By the end, participants will critically assess the ethical implications of bio and eco art and create original works that reflect ecological awareness and responsibility.</p>

Specialisation Course

Laboratorium Performance

Lecturer	Tomasz Opania, PhD
Contact details	tomaszopania@gmail.com
Prerequisites	Course description in preparation
Course description	Course description in preparation

Specialisation Course

Art accessibility

Lecturer	Lilianna Leń, PhD
Contact details	l.len@asp.wroc.pl
Prerequisites	Course description in preparation
Course description	Course description in preparation

Specialisation Course

Jewellery

Lecturer	prof. Agata Danielak – Kujda
Contact details	adan@asp.wroc.pl
Prerequisites	Course description in preparation
Course description	Course description in preparation

Serigraphy

Lecturer	Patrycja Chrzanowska, MA
Contact details	p.chrzanowska@asp.wroc.pl
Prerequisites	<p>Fundamentals of fine art printmaking, basics of drawing and painting, comfortable in the use of image processing software. Basic knowledge of serigraphy technique and technology is welcome.</p> <p>Interview with the teachers and review of the students works (portfolio).</p>
Course description	<p>The studio implements the program on the basis of the serigraphy workshop, the basis of which is the transfer of extensive technological knowledge - through the presentation of methods of professional and alternative preparation of screen printing stencils as well as available printing possibilities. The knowledge is the foundation for the exploration of personal means of expression.</p>

Interior Design with Multimedia and New Technologies

Lecturer	Agata Wojtyła - Młynarczyk, PhD
Contact details	a.wojtyla@asp.wroc.pl
Prerequisites	Knowledge of the principles of technical drawing. Basic skills in operating a selected 3D program and Auto Cad. Sensitivity. Ability to observe the surroundings. Willingness to develop.
Course description	The studio creates various public spaces. The choice of topic depends on the student's individual preferences and skills. All projects are developed from a technical and visual perspective. When designing, we pay attention to sensitivity, mindfulness and social awareness, which should now be an important key in the process of designing for society.

Audio

Lecturer	Piotr Masny, M.Sc., Eng.
Contact details	p.masny@asp.wroc.pl
Prerequisites	No prerequisites
Course description	<p>Theoretical and practical foundations of sound production:</p> <ul style="list-style-type: none">- sound physics,- psychoacoustics,- engineering,- computer techniques,- hardware technologies <p>Working with sound:</p> <ul style="list-style-type: none">- studio and field recording,- editing,- processing,- sound-image synchronization,- workflow,- sound design,- podcasts,- music.

Kinetic Art

Lecturer	prof. Piotr Jędrzejewski
Contact details	pje@asp.wroc.pl
Prerequisites	<p>The most important requirement is the interest in the use of real, physical movement in the visual arts. The ability to intuitively understand the technique will be helpful. Knowledge of any of the 3D modeling programs as well as dexterity in using basic hand tools may be useful. The most important, however, is the irresistible willingness to experiment, explore new areas of knowledge and acquire new skills. Everything else is just technical.</p>
Course description	<p>During the course, we will start looking for an area in which the student would see the possibility of creating objects in which movement will be one of the basic means of artistic expression. Of course, we will talk and discuss artists who have been creating kinetic art for over a hundred years. However, we will try to look for inspiration not in what has already been done in this area, but by exploring other areas. Searching both in what nature has created, but also in what man has managed to accomplish.</p>

Typeface and Publishing Forms Design

Lecturer	Maciej Majchrzak, PhD
Contact details	m.majchrzak@asp.wroc.pl
Prerequisites	Basic knowledge of vector graphics editor (e.g. Adobe Illustrator) and desktop publishing software (e.g. Adobe InDesign)
Course description	The studio specializes in designing typefaces and publishing forms. Students learn the use of typographic means of expression, layout design, broader activities using letters and how to design typefaces.

Innovative Design Processes in Ceramics Studio

Lecturer	prof. Lidia Kupczyńska-Jankowiak, Renata Bonter-Jędrzejewska PhD
Contact details	r.bonterjedrzejewska@asp.wroc.pl
Prerequisites	<p>The student should:</p> <ul style="list-style-type: none">- have completed a bachelor's degree in ceramics or other studies with complementary programme differences- independently define the scope of their interests and the skills and competences acquired- have the ability to design on the basis of the design methodology acquired at the bachelor's level- have a good knowledge of the programs necessary for the creation of presentations and visualisations (e.g. CorelDRAW, Illustrator, Adobe Photoshop, AutoCad, Rhinoceros, 3DMax, Blender, Sketchup, Fusion360, etc.).
Course description	<p>The Innovative Design Processes Studio trains students in creative design and implementation. We help students develop alternative skills. We create alternatives to experimenting with ceramic materials using analogue and synthetic techniques. We focus on building awareness in the field of design, with respect for the environment and the safety and health of living beings on earth. As teachers we aim to:</p> <ul style="list-style-type: none">- Prepare students for independent work in the field of utility object design.- Familiarise students with analogue and digital technologies using ceramic materials.- Make students aware of the role of information conveyed by the objects around them and use it in their own design solutions.- Help students develop their ability to present a complete design concept.