

LAACT 25

N2 - Eugeniusz Geppert Academy of Art and Design in Wrocław

The project will take place in Wrocław on the following dates:

- April 23 May 31, 2025: exhibitions, workshops, lectures
- May 6 10, 2025: international scientific conference

Organizer:

Robert Sochacki

Department of Media Art / Department of Stage Design – Academy of Art and Design in Wrocław noks collective

Partners:

Department of Art Mediation, Department of Glass – Academy of Art and Design in Wrocław Institute of Cultural Studies – University of Wrocław International Partners:

University of Klagenfurt / IKKG (Austria)

Saar Academy of Fine Arts / HBKsaar (Germany)

Holger Lang and Martha Kicsiny

the workshop idea

In this workshop, participants will engage in a unique interdisciplinary process where theoretical exploration meets artistic expression. Through a series of thought-provoking lectures, they will

delve into diverse theoretical frameworks—ranging from philosophy and cultural studies to art history and contemporary critical theory. These lectures will serve as a catalyst, inspiring participants to develop their own creative interpretations and translate abstract concepts into tangible artwork. Guided by expert facilitators, attendees will experiment with various mediums, fostering a collaborative environment where ideas and artistic practices converge to produce meaningful and innovative creations.

Holger Lang

Bio:

Holger Lang, an Austrian filmmaker, artist, curator, and educator based in Vienna, founded the "Under the Radar" festival for experimental film and animation in Vienna. With over 30 years of teaching experience in media arts, he is a board member of ASIFA AUSTRIA, promoting Austrian animation globally. His artistic works have been featured in screenings and exhibitions worldwide.



Martha Kicsiny

Bio:

Martha Kicsiny is a British-Hungarian visual artist based in Ghent, Belgium. She is a multimedia art fellow at the Doctorate School of the Moholy-Nagy Arts University (MOME, Budapest, Hungary). Her research aims to unearth and incorporate 19th-century Media Archaeology findings into Contemporary Art and, especially Immersive Media discourses. Her artworks fuse predigital and digital techniques to understand the deep cultural traits from which our modern technology stems. Ranging from video art, site-specific installations to 3D-printed lithophanes, her practice focuses on the human condition in society, the aftermaths of historical events, the expression of power in architecture and the mythological origins of oppression and segregation.



photo Péter Tamás Sági